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Project Name: Client-Server Based UTM Onboarding System

Work Breakdown Structure:

**1. Project Planning**  
    1.1 Define objectives  
    1.2 Gather requirements  
    1.3 Identify tools and technologies

**2. Development Phase**  
    2.1 Create Client program  
        2.1.1 Take name and email input  
        2.1.2 Send data to server  
    2.2 Create Server program  
        2.2.1 Receive data from client  
        2.2.2 Generate UTM link  
    2.2.3 Call EmailSender  
    2.3 Create EmailSender class  
        2.3.1 Compose welcome message  
        2.3.2 Send email with UTM link

**3. Testing Phase**  
    3.1 Test data flow (Client → Server → Email)  
    3.2 Validate UTM generation  
    3.3 Confirm email delivery

**4. Documentation**  
    4.1 Write project report  
    4.2 Prepare user instructions  
    4.3 Complete submission forms